**CS 440 Meeting Minutes**

**Group**: 16 **Date**: 11/13/2020 **Time**: 12:00pm **Duration**: 30 minutes

**Present, on time:** Andrew Macatangay, Alex Choi, Luke Austin, Sam Alammar

**Present, not on time:** --

**Absent:** --

1. **Synopsis**:
   1. This is the 1st week of our new sprint. This week we are concentrating on completing level 2 of Dankest Dungeon. All hands-on deck to complete level 2.
2. **Recent Accomplishments:**
   1. Completed group presentation of current state of the project.
   2. Completed first half of Part III of the project description.
3. **Current** **Activities**:
   1. Finish implementation of level 2.
   2. Implement enemy, and enemy AI character for level 2.
   3. Continue work on Part III, IV, V, VI, VII for the development project.
4. **Action** **Items**:
   1. Andrew:
      1. Create the map outline for level 2, create new characters (if any) for level 2
   2. Sam
      1. Work on tiles for level 2
   3. Luke:
      1. Work on audio implementation for level 2
   4. Alex:
      1. Work on AI for new characters, and new background for level 2